

A semantic study of higher-order model-checking

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Model-checking higher-order programs

A well-known approach in verification: **model-checking**.

- Construct a **model** \mathcal{M} of a program
- Specify a **property** φ in an appropriate **logic**
- Make them **interact**: the result is whether

$$\mathcal{M} \models \varphi$$

When the model is a word, a tree... of actions: translate φ to an **equivalent automaton**:

$$\varphi \mapsto \mathcal{A}_\varphi$$

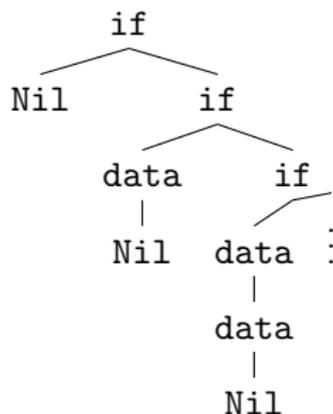
Model-checking higher-order programs

For higher-order programs with recursion, \mathcal{M} is a **higher-order tree**.

Example:

```
Main      = Listen Nil
Listen x   = if end then x else Listen (data x)
```

modelled as



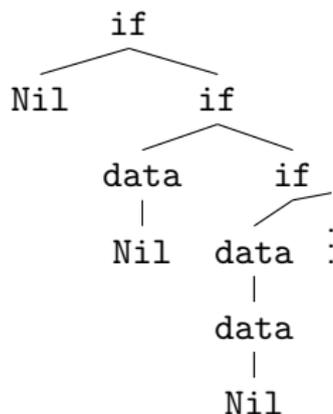
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How to represent this tree finitely?

Model-checking higher-order programs

For higher-order programs with recursion, \mathcal{M} is a **higher-order tree**

over which we run

an **alternating parity tree automaton** (APT) \mathcal{A}_φ

corresponding to a

monadic second-order logic (MSO) formula φ .

(**safety**, **liveness** properties, etc)

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Can we **decide** whether a higher-order tree satisfies a MSO formula?

Higher-order recursion schemes

Some regularity for infinite trees

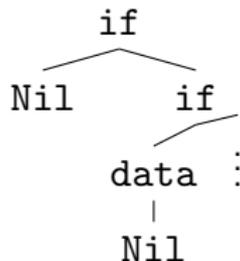
Higher-order recursion schemes

```
Main      = Listen Nil
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```

is abstracted as

$$\mathcal{G} = \begin{cases} S & = L \text{ Nil} \\ L x & = \text{if } x (L (\text{data } x)) \end{cases}$$

which produces (how ?) the higher-order tree of actions



Higher-order recursion schemes

$$\mathcal{G} = \begin{cases} S & = & L \text{ Nil} \\ L \ x & = & \text{if } x (L (\text{data } x)) \end{cases}$$

Rewriting starts from the **start symbol** S:

$$S \quad \rightarrow_{\mathcal{G}} \quad \begin{array}{c} L \\ | \\ \text{Nil} \end{array}$$

Higher-order recursion schemes

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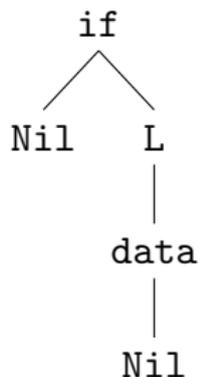
L
|
Nil

$\rightarrow_{\mathcal{G}}$

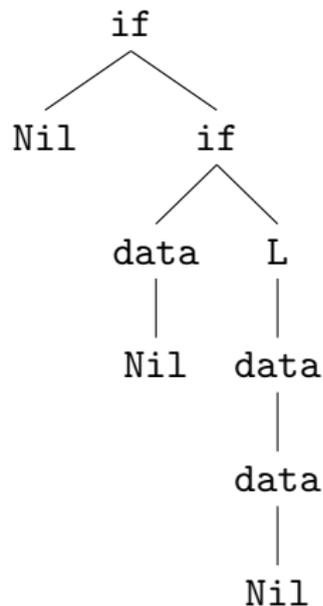
if
/ \
Nil L
|
data
|
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Higher-order recursion schemes

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“Everything” is **simply-typed**, and

well-typed programs can't go too wrong:

we can **detect productivity**, and **enforce it** (replace divergence by outputting a distinguished symbol Ω in one step).

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HORS can alternatively be seen as **simply-typed** λ -terms with

simply-typed recursion operators $Y_\sigma : (\sigma \rightarrow \sigma) \rightarrow \sigma$.

Higher-order recursion schemes

We can adapt to HORS the fact that coinductive parallel head reduction computes the normal form of infinite λ -terms:

$$\frac{}{(\lambda x. s) t \rightarrow_{\mathcal{G}_W} s[x \leftarrow t]} \quad \frac{s \rightarrow_{\mathcal{G}_W} s'}{s t \rightarrow_{\mathcal{G}_W} s' t}$$

$$\frac{}{F \rightarrow_{\mathcal{G}_W} \mathcal{R}(F)}$$

$$\frac{t \rightarrow_{\mathcal{G}_W}^* a t_1 \cdots t_n \quad t_i \rightarrow_{\mathcal{G}}^\infty t'_i \quad (\forall i)}{t \rightarrow_{\mathcal{G}}^\infty a t'_1 \cdots t'_n}$$

This reduction **computes** $\langle \mathcal{G} \rangle$ whenever it exists (a decidable question).

This presentation allows **coinductive reasoning** on rewriting.

Alternating tree automata

Alternating parity tree automata

For a MSO formula φ ,

$$\langle \mathcal{G} \rangle \models \varphi$$

iff an equivalent APT \mathcal{A}_φ has a run over $\langle \mathcal{G} \rangle$.

$$\text{APT} = \underbrace{\text{alternating tree automata (ATA)}}_{\text{weak MSO}} + \text{parity condition.}$$

MSO

Alternating tree automata

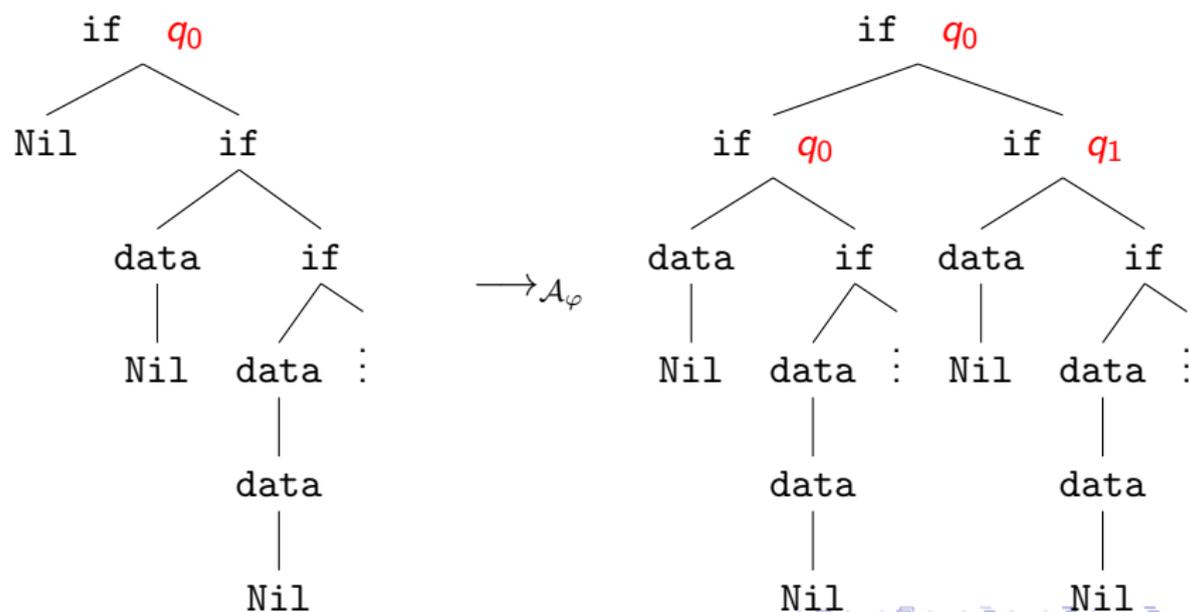
ATA: **non-deterministic** tree automata whose transitions may **duplicate** or **drop** a subtree.

Typically: $\delta(q_0, \text{if}) = (2, q_0) \wedge (2, q_1)$.

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This infinite process produces a **run-tree** of \mathcal{A}_φ over $\langle \mathcal{G} \rangle$.

It is an infinite, **unranked** tree.

ATA vs. HORS

$$\frac{}{(\lambda x. s) t \rightarrow_{\mathcal{G}_w} s[x \leftarrow t]} \quad \frac{s \rightarrow_{\mathcal{G}_w} s' \quad s t \rightarrow_{\mathcal{G}_w} s' t}{s t \rightarrow_{\mathcal{G}_w} s' t}$$

$$\frac{}{F \rightarrow_{\mathcal{G}_w} \mathcal{R}(F)}$$

$$\frac{t \rightarrow_{\mathcal{G}_w}^* a t_1 \cdots t_n \quad t_i : q_{ij} \rightarrow_{\mathcal{G}, \mathcal{A}}^\infty t'_i : q_{ij}}{t : q \rightarrow_{\mathcal{G}, \mathcal{A}}^\infty (a (t'_{11} : (1, q_{11})) \cdots (t'_{nk_n} : (n, q_{nk_n}))) : q}$$

where the duplication “conforms to δ ” (there is non-determinism).

Starting from $S : q_0$, this **computes run-trees of an ATA \mathcal{A} over $\langle \mathcal{G} \rangle$** .

We get closer to type theory...

Alternating tree automata and intersection types

A key remark (Kobayashi 2009):

$$\delta(q_0, \text{if}) = (2, q_0) \wedge (2, q_1)$$

can be seen as the intersection typing

$$\text{if} : \emptyset \rightarrow (q_0 \wedge q_1) \rightarrow q_0$$

refining the simple typing

$$\text{if} : o \rightarrow o \rightarrow o$$

(this talk is **NOT** about filter models!)

Alternating tree automata and intersection types

In a derivation typing $\text{if } T_1 \ T_2 :$

$$\text{App} \frac{\delta \frac{\emptyset \vdash \text{if} : \emptyset \rightarrow (q_0 \wedge q_1) \rightarrow q_0}{\emptyset \vdash \text{if } T_1 : (q_0 \wedge q_1) \rightarrow q_0} \quad \emptyset \quad \vdots \quad \vdots}{\Gamma_{21}, \Gamma_{22} \vdash \text{if } T_1 \ T_2 : q_0} \quad \Gamma_{21} \vdash T_2 : q_0 \quad \Gamma_{22} \vdash T_2 : q_1$$

Intersection types naturally lift to higher-order – and thus to \mathcal{G} , which **finitely** represents $\langle \mathcal{G} \rangle$.

Theorem (Kobayashi)

$S : q_0 \vdash S : q_0$ *iff* *the ATA \mathcal{A}_φ has a run-tree over $\langle \mathcal{G} \rangle$.*

A type-system for verification: without parity conditions

$$\text{Axiom} \quad \frac{}{x : \bigwedge_{\{i\}} \theta_i :: \kappa \vdash x : \theta_i :: \kappa}$$

$$\delta \quad \frac{\{(i, q_{ij}) \mid 1 \leq i \leq n, 1 \leq j \leq k_i\} \text{ satisfies } \delta_A(q, a)}{\emptyset \vdash a : \bigwedge_{j=1}^{k_1} q_{1j} \rightarrow \dots \rightarrow \bigwedge_{j=1}^{k_n} q_{nj} \rightarrow q :: o \rightarrow \dots \rightarrow o}$$

$$\text{App} \quad \frac{\Delta \vdash t : (\theta_1 \wedge \dots \wedge \theta_k) \rightarrow \theta :: \kappa \rightarrow \kappa' \quad \Delta_i \vdash u : \theta_i :: \kappa}{\Delta + \Delta_1 + \dots + \Delta_k \vdash tu : \theta :: \kappa'}$$

$$\lambda \quad \frac{\Delta, x : \bigwedge_{i \in I} \theta_i :: \kappa \vdash t : \theta :: \kappa'}{\Delta \vdash \lambda x. t : (\bigwedge_{i \in I} \theta_i) \rightarrow \theta :: \kappa \rightarrow \kappa'}$$

$$\text{fix} \quad \frac{\Gamma \vdash \mathcal{R}(F) : \theta :: \kappa}{F : \theta :: \kappa \vdash F : \theta :: \kappa}$$

An alternate proof

Theorem

$S : q_0 \vdash S : q_0$ iff the ATA \mathcal{A}_ϕ has a run-tree over $\langle \mathcal{G} \rangle$.

Proof: **coinductive subject reduction/expansion** + **head reduction** of derivations with non-idempotent intersection types.

$$\frac{\begin{array}{c} \pi \\ \vdots \end{array}}{S : q_0 \vdash S : q_0} \iff \frac{\begin{array}{c} \pi' \\ \vdots \end{array}}{\emptyset \vdash \langle \mathcal{G} \rangle : q_0} \iff \langle \mathcal{G} \rangle \text{ is accepted by } \mathcal{A}.$$

Parity conditions

Alternating **parity** tree automata

MSO allows to discriminate **inductive** from **coinductive** behaviour.

This allows to express properties as

“a given operation is executed infinitely often in some execution”

or

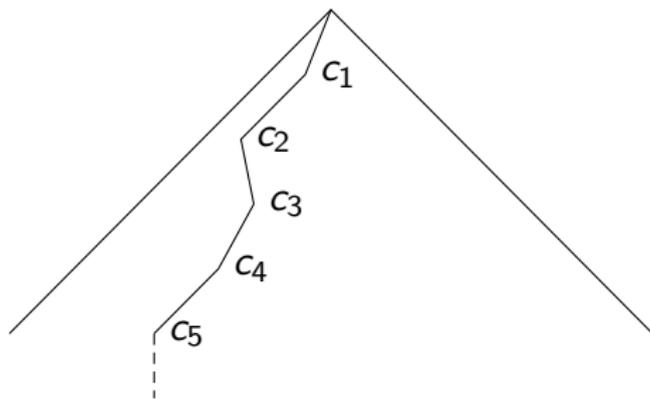
“after a read operation, a write eventually occurs”.

Alternating parity tree automata

Each state of an APT is attributed a **color**

$$\Omega(q) \in Col \subseteq \mathbb{N}$$

An infinite branch of a run-tree is **winning** iff the **maximal color among the ones occurring infinitely often along it is even**.



Alternating parity tree automata

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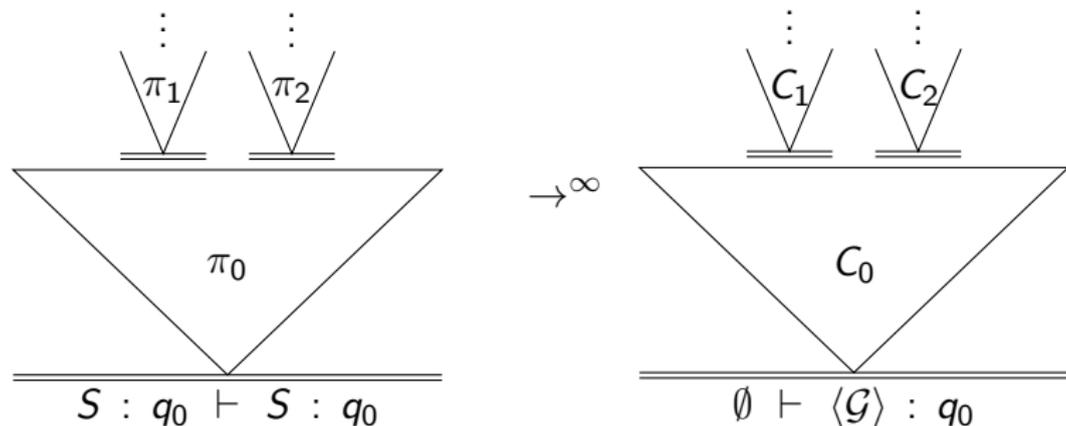
An infinite branch of a run-tree is **winning** iff the **maximal color among the ones occurring infinitely often along it is even**.

A run-tree is **winning** iff all its infinite branches are.

For a MSO formula φ :

\mathcal{A}_φ has a **winning** run-tree over $\langle \mathcal{G} \rangle$ iff $\langle \mathcal{G} \rangle \models \phi$

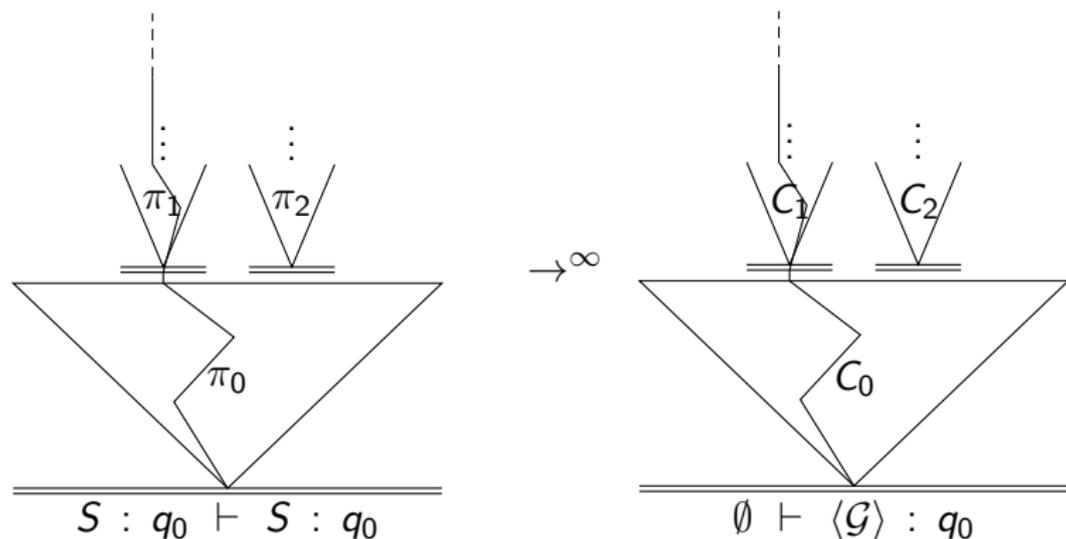
One more word on proof rewriting



where the C_i are the **tree contexts** obtained by normalizing each π_i .

$C_0[C_1[], C_2[]]$ is a prefix of a run-tree of \mathcal{A} over $\langle \mathcal{G} \rangle$.

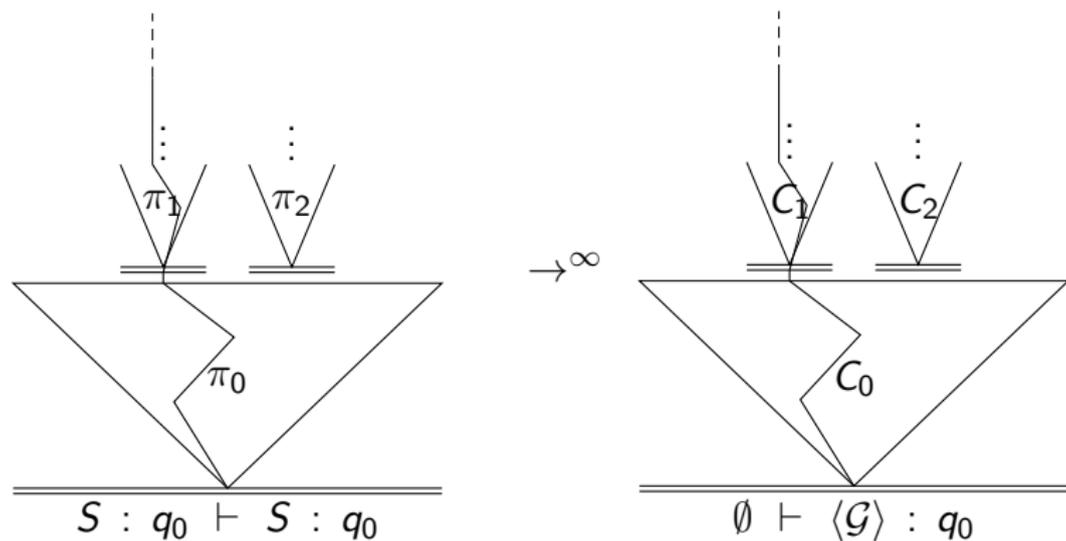
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Theorem

In this *quantitative* setting, there is a *correspondence* between infinite branches of the typing of \mathcal{G} and of the run-tree over $\langle \mathcal{G} \rangle$ obtained by normalization.

One more word on proof rewriting



The goal now: **add information in π_i about the maximal color seen in C_i .**

One extra color: ϵ for the case $C_i = []$.

Alternating parity tree automata

We add coloring informations to intersection types:

$$\delta(q_0, \text{if}) = (2, q_0) \wedge (2, q_1)$$

now corresponds to

$$\text{if} : \emptyset \rightarrow (\Box_{\Omega(q_0)} q_0 \wedge \Box_{\Omega(q_1)} q_1) \rightarrow q_0$$

Application computes the “local” maximum of colors, and the fixpoint deals with the acceptance condition.

A type-system for verification (Grellois-Melliès 2014)

$$\text{App} \quad \frac{\Delta \vdash t : (\Box_{c_1} \theta_1 \wedge \dots \wedge \Box_{c_k} \theta_k) \rightarrow \theta :: \kappa \rightarrow \kappa' \quad \Delta_i \vdash u : \theta_i :: \kappa}{\Delta + \Box_{c_1} \Delta_1 + \dots + \Box_{c_k} \Delta_k \vdash tu : \theta :: \kappa'}$$

Subject reduction: the contraction of a redex

$$\begin{array}{c}
 x : \Box_{\epsilon} \theta_1 \vdash x : \theta_1 \quad x : \Box_{\epsilon} \theta_2 \vdash x : \theta_2 \\
 \begin{array}{c} \diagdown \quad \diagup \\ \text{c}_1 \quad \text{c}_2 \\ \pi_0 \end{array} \\
 \hline
 \Delta, x : \Box_{c_1} \theta_1 \wedge \dots \wedge \Box_{c_k} \theta_k \vdash t : \theta \\
 \Delta \vdash \lambda x. t : (\Box_{c_1} \theta_1 \wedge \dots \wedge \Box_{c_k} \theta_k) \rightarrow \theta \\
 \hline
 \Delta + \Box_{c_1} \Delta_1 + \dots + \Box_{c_k} \Delta_k \vdash (\lambda x. t) u : \theta
 \end{array}
 \quad
 \begin{array}{c}
 y : \Box_{\epsilon} \sigma_i \vdash y : \sigma_i \\
 \begin{array}{c} \diagdown \quad \diagup \\ \pi_i \\ \text{c}'_i \end{array}
 \end{array}$$

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gives a proof of the same sequent:

$$\Delta + \Box_{c_1} \Delta_1 + \dots + \Box_{c_k} \Delta_k \vdash t[x \leftarrow u] : \theta$$

A type-system for verification (Grellois-Melliès 2014)

We **rephrase the parity condition to typing trees**, and now capture all MSO:

Theorem (G.-Melliès 2014)

$S : q_0 \vdash S : q_0$ admits a winning typing derivation iff the alternating **parity** automaton \mathcal{A} has a winning run-tree over $\langle \mathcal{G} \rangle$.

We obtain **decidability** by collapsing to **idempotent** types.

Non-idempotency is very helpful for proofs, but leads to infinitary constructions.

It was linear logic all the way!

Linear logic very naturally handles alternation via

$$A \Rightarrow B = !A \multimap B$$

and we can extend it with a coloring modality \square .

New colored, infinitary semantics:

$$\Downarrow A = \mathcal{M}_{count}(Col \times A)$$

Quantitative colored intersection types \Leftrightarrow elements of this colored, infinitary relational semantics.

Typing derivations \Leftrightarrow computation of denotations.

It was linear logic all the way!

We obtain two kind of semantics:

- a **quantitative, infinitary** semantics, corresponding to non-idempotent colored types,
- and a **qualitative, finitary** one, which is **decidable** (colored extension of the Scott model of linear logic, with a parity fixpoint).

Conclusion

- Sort of **static analysis** of **infinitary properties**.
- We lift to higher-order the behavior of APT.
- Coloring is a **modality**, stable by reduction in some sense, and can therefore be added to models and type systems.
- In idempotent type systems / finitary semantics, we obtain **decidability** of higher-order model-checking.

Thank you for your attention!

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