

Termination of higher-order probabilistic programs

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Functional programs, Higher-order models

Imperative vs. functional programs

- **Imperative** programs: built on **finite state machines** (like Turing machines).

Notion of **state**, **global memory**.

- **Functional** programs: built on functions that are composed together (like in Lambda-calculus).

No state (except in impure languages), **higher-order**: functions can manipulate functions.

(Turing machines and λ -terms are equivalent in expressive power)

Imperative vs. functional programs

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Notion of **state**, **global memory**.

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No state (except in impure languages), **higher-order**: functions can manipulate functions.

(Turing machines and λ -terms are equivalent in expressive power)

Example: imperative factorial

```
int fact(int n) {  
    int res = 1;  
    for i from 1 to n do {  
        res = res * i;  
    }  
}  
return res;  
}
```

Typical way of doing: using a **variable** (change the state).

Example: functional factorial

In OCaml:

```
let rec factorial n =  
  if n <= 1 then  
    1  
  else  
    factorial (n-1) * n;;
```

Typical way of doing: using a **recursive function** (don't change the state).

In practice, **forbidding global variables** reduces considerably the number of bugs, especially in a parallel setting (cf. Erlang).

Advantages of functional programs

- **Very mathematical**: calculus of functions.
- ... and thus very much studied from a mathematical point of view. This notably leads to **strong typing**, a marvellous feature.
- Much **less error-prone**: no manipulation of global state.

More and more used, from Haskell and Caml to Scala, Javascript and even Java 8 nowadays.

Also emerging for **probabilistic programming**.

Price to pay: **analysis of higher-order constructs**.

Advantages of functional programs

Price to pay: **analysis of higher-order constructs**.

Example of higher-order function: `map`.

`map φ [0, 1, 2]` returns `[$\varphi(0)$, $\varphi(1)$, $\varphi(2)$]`.

Higher-order: `map` is a function taking a function φ as input.

Probabilistic functional programs

Probabilistic programming languages are more and more pervasive in computer science: modeling uncertainty, robotics, cryptography, machine learning, AI. . .

What if we add **probabilistic constructs**?

In this talk: $M \oplus_p N \rightarrow_v \{ M^p, N^{1-p} \}$

Allows to simulate some random distributions, not all. In future work: add fully the two roots of probabilistic programming, **drawing values at random** from more probability distributions (typically on the reals), and **conditioning** which allows among others to do **machine learning**.

Using higher-order functions

Bending a coin in the probabilistic functional language Church:

```
var makeCoin = function(weight) {
  return function() {
    flip(weight) ? 'h' : 't'
  }
}

var bend = function(coin) {
  return function() {
    (coin() == 'h') ? makeCoin(0.7)() : makeCoin(0.1)()
  }
}

var fairCoin = makeCoin(0.5)
var bentCoin = bend(fairCoin)
viz(repeat(100,bentCoin))
```

Motivations

- **Quantitative** notion of termination: **almost-sure termination** (AST) which is notably required to do probabilistic inference. . .
- AST has been studied for imperative programs in the last years. . .
- . . . but what about the **functional** probabilistic languages?

Goal of the talk. Go towards verification of probabilistic functional programs. We give an incomplete method for termination-checking.

Roadmap

- 1 A few words on the λ -calculus with recursion
- 2 A type system for termination of probabilistic functional programs

A few words on the λ -calculus

Definition, simply-typed fragment, recursion, natural numbers

λ -terms

Grammar:

$$M, N ::= x \mid \lambda x.M \mid M N$$

Calculus of functions:

- x is a variable,
- $\lambda x.M$ is intuitively a function $x \mapsto M$,
- $M N$ is the application of functions.

λ -terms

Grammar:

$$M, N ::= x \mid \lambda x.M \mid M N$$

Examples:

- $\lambda x.x$: identity $x \mapsto x$,
- $\lambda x.y$: constant function $x \mapsto y$,
- $(\lambda x.x) y$: application of the identity to y ,
- $\Delta = \lambda x.x x$: **duplication**.

β -reduction

$$(\lambda x.x) y$$

is an application of functions which should compute y :

$$(\lambda x.x) y \rightarrow_{\beta} y$$

Beta-reduction gives the dynamics of the calculus.
(= the evaluation of the functions/programs).

This calculus is equivalent in expressive power, for functions $\mathbb{N} \rightarrow \mathbb{N}$, to Turing machines.

β -reduction

Formally:

$$(\lambda x.M) N \rightarrow_{\beta} M[x/N]$$

Examples:

$$(\lambda x.y) z \rightarrow_{\beta} y$$

β -reduction

Formally:

$$(\lambda x.M) N \rightarrow_{\beta} M[x/N]$$

Examples:

$$\begin{aligned} & (\lambda f.\lambda x.f (f x)) (g g) y \\ \rightarrow_{\beta} & (\lambda x.g (g (g x))) y \\ \rightarrow_{\beta} & g (g (g y)) \end{aligned}$$

The looping term Ω

Just like with Turing machines, there are computations that never stop.

Set $\Omega = \Delta \Delta = (\lambda x.x x)(\lambda x.x x)$.

Then:

$$\begin{aligned}\Omega &= (\lambda x.x x)(\lambda x.x x) \\ &\rightarrow_{\beta} (x x) [x/\lambda x.x x] = \Omega \\ &\rightarrow_{\beta} \Omega \\ &\rightarrow_{\beta} \dots\end{aligned}$$

The looping term Ω

Just like with Turing machines, there are computations that never stop.
But that may depend on how we compute.

$$(\lambda x.y) \Omega \rightarrow_{\beta} y$$

if we reduce the first redex, or

$$(\lambda x.y) \Omega \rightarrow_{\beta} (\lambda x.y) \Omega$$

if we try to reduce the second (inside Ω)...

- **Weak normalization**: at least one way of computing terminates
- **Strong normalization (SN)**: all ways of computing terminate.

Simple types and strong normalization

Problem with Ω : it contains $x x$.

So x is **at the same time** a function and an argument of this function.

Simple types forbid this: you have to be a function $A \rightarrow A$ or an argument of type A , but not both.

It is **enough** to guarantee strong normalization:

M has a simple type $\Rightarrow M$ is SN.

It's an **incomplete** characterization: $\Delta = \lambda x.x x$ is SN (no way to reduce it!) but not typable.

(simple typing is decidable, so it couldn't be complete).

Simple types

Simple types: $\sigma, \tau ::= o \mid \sigma \rightarrow \tau$.

$$\frac{}{\Gamma, x : \sigma \vdash x : \sigma} \qquad \frac{\Gamma, x : \sigma \vdash M : \tau}{\Gamma \vdash \lambda x. M : \sigma \rightarrow \tau}$$

$$\frac{\Gamma \vdash M : \sigma \rightarrow \tau \quad \Gamma \vdash N : \sigma}{\Gamma \vdash M N : \tau}$$

Recursion

We can add recursion with a new construct:

$$M, N ::= \dots \mid \text{letrec } f = M$$

a new rewrite rule:

$$\text{letrec } f = M \rightarrow M[f/\text{letrec } f = M]$$

and a new typing rule:

$$\frac{\Gamma, f : \sigma \rightarrow \tau \vdash M : \sigma \rightarrow \tau}{\Gamma \vdash \text{letrec } f = M : \sigma \rightarrow \tau}$$

which does not guarantee SN: $\text{letrec } f = f$ is typable and loops forever.

Natural numbers

A way to add natural numbers: add them as **constructors** built **inductively**, together with a destructor (pattern-matching).

$$M, N ::= \dots \mid 0 \mid S M \mid \text{case } M \text{ of } \{ S \rightarrow N \mid 0 \rightarrow L \}$$

Reductions:

$$\begin{aligned} \text{case } S M \text{ of } \{ S \rightarrow N \mid 0 \rightarrow L \} &\rightarrow N M \\ \text{case } 0 \text{ of } \{ S \rightarrow N \mid 0 \rightarrow L \} &\rightarrow L \end{aligned}$$

Note: all we do in this talk can be done with inductive types (lists, trees...)

Natural numbers

A way to add natural numbers: add them as **constructors** built **inductively**, together with a destructor (pattern-matching).

$$M, N ::= \dots \mid 0 \mid S M \mid \text{case } M \text{ of } \{ S \rightarrow N \mid 0 \rightarrow L \}$$

Typing:

$$\frac{}{\Gamma \vdash 0 : \text{Nat}} \qquad \frac{\Gamma \vdash M : \text{Nat}}{\Gamma \vdash S M : \text{Nat}}$$

$$\frac{\Gamma \vdash M : \text{Nat} \quad \Gamma \vdash N : \text{Nat} \rightarrow \sigma \quad \Gamma \vdash L : \sigma}{\Gamma \vdash \text{case } M \text{ of } \{ S \rightarrow N \mid 0 \rightarrow L \} : \sigma}$$

where we consider $o = \text{Nat}$.

Sized Types and Termination

A sound termination check for the deterministic case

Sized types: the deterministic case

Sized types: a **decidable** extension of the simple type system ensuring SN for λ -terms with letrec.

Fundamental idea of typing: types describe properties of programs.
In sized types: properties linked with termination properties.

See notably:

- Hughes-Pareto-Sabry 1996, *Proving the correctness of reactive systems using sized types*,
- Barthe-Frade-Giménez-Pinto-Uustalu 2004, *Type-based termination of recursive definitions*.

Sized types: the deterministic case

Sizes: $s, t ::= i \mid \infty \mid \widehat{s}$

+ size comparison underlying **subtyping**. Notably $\widehat{\infty} \equiv \infty$.

Idea: k successors = at most k constructors.

- $\text{Nat}^{\widehat{i}}$ is 0,
- $\text{Nat}^{\widehat{i}}$ is 0 or S 0,
- ...
- Nat^{∞} is any natural number. Often denoted simply Nat.

The same for lists, ...

Sized types: the deterministic case

Sizes: $\mathfrak{s}, \mathfrak{r} ::= \mathfrak{i} \mid \infty \mid \widehat{\mathfrak{s}}$

+ size comparison underlying **subtyping**. Notably $\widehat{\infty} \equiv \infty$.

Fixpoint rule:

$$\frac{\Gamma, f : \text{Nat}^{\mathfrak{i}} \rightarrow \sigma \vdash M : \text{Nat}^{\widehat{\mathfrak{i}}} \rightarrow \sigma[\mathfrak{i}/\widehat{\mathfrak{i}}] \quad \mathfrak{i} \text{ pos } \sigma}{\Gamma \vdash \text{letrec } f = M : \text{Nat}^{\mathfrak{s}} \rightarrow \sigma[\mathfrak{i}/\mathfrak{s}]}$$

“To define the action of f on size $n + 1$,
we only call recursively f on size at most n ”

Sized types: the deterministic case

Sizes: $\mathfrak{s}, \mathfrak{t} ::= i \mid \infty \mid \hat{\mathfrak{s}}$

+ size comparison underlying **subtyping**. Notably $\hat{\infty} \equiv \infty$.

Fixpoint rule:

$$\frac{\Gamma, f : \text{Nat}^i \rightarrow \sigma \vdash M : \text{Nat}^{\hat{i}} \rightarrow \sigma[i/\hat{i}] \quad i \text{ pos } \sigma}{\Gamma \vdash \text{letrec } f = M : \text{Nat}^{\mathfrak{s}} \rightarrow \sigma[i/\mathfrak{s}]}$$

Typable \implies **SN**. Proof using reducibility candidates.

Decidable type inference: no completeness, but of practical use.

Sized types: example in the deterministic case

From Barthe et al. (op. cit.):

$$\begin{aligned} \text{plus} \equiv & (\text{letrec } \text{plus} : \text{Nat}' \rightarrow \text{Nat} \rightarrow \text{Nat} = \\ & \lambda x : \text{Nat}' . \lambda y : \text{Nat} . \text{case } x \text{ of } \{ \text{o} \Rightarrow y \\ & \quad | \text{s} \Rightarrow \lambda x' : \text{Nat}' . \text{s } \underbrace{(\text{plus } x' y)}_{:\text{Nat}} \\ & \quad \} \\ &) : \quad \text{Nat}^s \rightarrow \text{Nat} \rightarrow \text{Nat} \end{aligned}$$

The case rule ensures that the size of x' is lesser than the one of x .
Size decreases during recursive calls \Rightarrow SN.

Probabilistic Termination

A probabilistic λ -calculus

$$M, N, \dots ::= V \mid V V \mid \text{let } x = M \text{ in } N \mid M \oplus_p N \\ \mid \text{case } V \text{ of } \{S \rightarrow W \mid 0 \rightarrow Z\}$$

$$V, W, Z, \dots ::= x \mid 0 \mid S V \mid \lambda x.M \mid \text{letrec } f = V$$

- Formulation equivalent to λ -calculus with \oplus_p , but constrained for technical reasons (A-normal form)
- Restriction to base type Nat for simplicity, but can be extended to general inductive datatypes (as in sized types)

A probabilistic λ -calculus: operational semantics

$$\frac{}{\text{let } x = V \text{ in } M \rightarrow_v \left\{ (M[x/V])^1 \right\}}$$

$$\frac{}{(\lambda x.M) V \rightarrow_v \left\{ (M[x/V])^1 \right\}}$$

$$\frac{}{(\text{letrec } f = V) (c \vec{W}) \rightarrow_v \left\{ (V[f / (\text{letrec } f = V)] (c \vec{W}))^1 \right\}}$$

A probabilistic λ -calculus: operational semantics

$$\frac{}{\text{case } S \ V \text{ of } \{S \rightarrow W \mid 0 \rightarrow Z\} \rightarrow_v \left\{ (W \ V)^1 \right\}}$$

$$\frac{}{\text{case } 0 \text{ of } \{S \rightarrow W \mid 0 \rightarrow Z\} \rightarrow_v \left\{ (Z)^1 \right\}}$$

A probabilistic λ -calculus: operational semantics

$$\frac{}{M \oplus_p N \rightarrow_v \{M^p, N^{1-p}\}}$$

$$\frac{M \rightarrow_v \{L_i^{p_i} \mid i \in I\}}{\text{let } x = M \text{ in } N \rightarrow_v \{(\text{let } x = L_i \text{ in } N)^{p_i} \mid i \in I\}}$$

A probabilistic λ -calculus: operational semantics

$$\frac{\mathcal{D} \stackrel{VD}{=} \left\{ M_j^{p_j} \mid j \in J \right\} + \mathcal{D}_V \quad \forall j \in J, M_j \rightarrow_v \mathcal{E}_j}{\mathcal{D} \rightarrow_v \left(\sum_{j \in J} p_j \cdot \mathcal{E}_j \right) + \mathcal{D}_V}$$

For \mathcal{D} a distribution of terms:

$$\llbracket \mathcal{D} \rrbracket = \sup_{n \in \mathbb{N}} \left(\{ \mathcal{D}_n \mid \mathcal{D} \Rightarrow_v^n \mathcal{D}_n \} \right)$$

where \Rightarrow_v^n is \rightarrow_v^n followed by projection on values.

We let $\llbracket M \rrbracket = \llbracket \{ M^1 \} \rrbracket$.

M is AST iff $\sum \llbracket M \rrbracket = 1$.

Random walks as probabilistic terms

- **Biased** random walk:

$$M_{bias} = \left(\text{letrec } f = \lambda x. \text{case } x \text{ of } \left\{ S \rightarrow \lambda y. f(y) \oplus_{\frac{2}{3}} (f(SSy)) \mid 0 \rightarrow 0 \right\} \right) \eta$$

- **Unbiased** random walk:

$$M_{unb} = \left(\text{letrec } f = \lambda x. \text{case } x \text{ of } \left\{ S \rightarrow \lambda y. f(y) \oplus_{\frac{1}{2}} (f(SSy)) \mid 0 \rightarrow 0 \right\} \right) \eta$$

$$\sum \llbracket M_{bias} \rrbracket = \sum \llbracket M_{unb} \rrbracket = 1$$

Capture this in a sized type system?

Another term

We also want to capture terms as:

$$M_{nat} = \left(\text{letrec } f = \lambda x.x \oplus_{\frac{1}{2}} S (f x) \right) 0$$

of semantics

$$\llbracket M_{nat} \rrbracket = \left\{ (0)^{\frac{1}{2}}, (S 0)^{\frac{1}{4}}, (S S 0)^{\frac{1}{8}}, \dots \right\}$$

summing to 1.

Remark that this recursive function generates the **geometric** distribution.

Beyond SN terms, towards distribution types

First idea: extend the sized type system with:

$$\text{Choice} \quad \frac{\Gamma \vdash M : \sigma \quad \Gamma \vdash N : \sigma}{\Gamma \vdash M \oplus_p N : \sigma}$$

and “unify” types of M and N by **subtyping**.

Kind of **product interpretation** of \oplus : we can't capture more than SN...

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and “unify” types of M and N by **subtyping**.

We get at best

$$f : \text{Nat}^{\hat{i}} \rightarrow \text{Nat}^{\infty} \vdash \lambda y. f(y) \oplus_{\frac{1}{2}} (f(SSy)) : \text{Nat}^{\hat{i}} \rightarrow \text{Nat}^{\infty}$$

and can't use a variation of the letrec rule on that.

Beyond SN terms, towards distribution types

We will use **distribution types**, built as follows:

$$\text{Choice} \quad \frac{\Gamma | \Theta \vdash M : \mu \quad \Gamma | \Psi \vdash N : \nu \quad \{\mu\} = \{\nu\}}{\Gamma | \Theta \oplus_p \Psi \vdash M \oplus_p N : \mu \oplus_p \nu}$$

Now

$$f : \left\{ (\text{Nat}^i \rightarrow \text{Nat}^\infty)^{\frac{1}{2}}, \left(\widehat{\text{Nat}}^i \rightarrow \text{Nat}^\infty \right)^{\frac{1}{2}} \right\}$$
$$\vdash$$
$$\lambda y. f(y) \oplus_{\frac{1}{2}} (f(SSy)) : \widehat{\text{Nat}}^i \rightarrow \text{Nat}^\infty$$

Designing the fixpoint rule

$$f : \left\{ (\text{Nat}^i \rightarrow \text{Nat}^\infty)^{\frac{1}{2}}, \left(\widehat{\text{Nat}}^i \rightarrow \text{Nat}^\infty \right)^{\frac{1}{2}} \right\}$$
$$\vdash$$
$$\lambda y. f(y) \oplus_{\frac{1}{2}} (f(SS y)) : \widehat{\text{Nat}}^i \rightarrow \text{Nat}^\infty$$

induces a random walk on \mathbb{N} :

- on $n + 1$, move to n with probability $\frac{1}{2}$, on $n + 2$ with probability $\frac{1}{2}$,
- on 0, loop.

The type system ensures that there is no recursive call from size 0.

Random walk AST (= reaches 0 with proba 1) \Rightarrow termination.

Designing the fixpoint rule

$$\{\Gamma\} = \text{Nat}$$

$i \notin \Gamma$ and i positive in ν

$\{ (\text{Nat}^{s_j} \rightarrow \nu[i/s_j])^{p_j} \mid j \in J \}$ induces an AST sized walk

$$\text{LetRec} \frac{\Gamma \mid f : \{ (\text{Nat}^{s_j} \rightarrow \nu[i/s_j])^{p_j} \mid j \in J \} \vdash V : \text{Nat}^{\hat{i}} \rightarrow \nu[i/\hat{i}]}{\Gamma \mid \emptyset \vdash \text{letrec } f = V : \text{Nat}^{\tau} \rightarrow \nu[i/\tau]}$$

Sized walk: AST is checked by an external PTIME procedure.

Generalized random walks and the necessity of affinity

A crucial feature: our type system is **affine**.

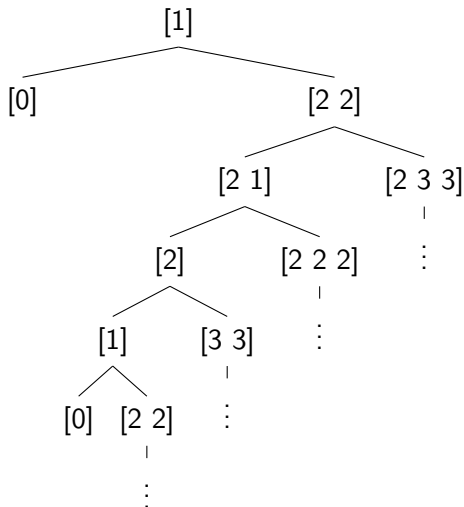
Higher-order symbols occur at most **once**. Consider:

$$M_{naff} = \text{letrec } f = \lambda x. \text{case } x \text{ of } \left\{ S \rightarrow \lambda y. f(y) \oplus_{\frac{2}{3}} (f(SSy)); f(SSy) \mid 0 \rightarrow 0 \right\}$$

The induced sized walk is AST.

Generalized random walks and the necessity of affinity

Tree of recursive calls, starting from 1:



Leftmost edges have probability $\frac{2}{3}$;
rightmost ones $\frac{1}{3}$.

This random process is not AST.

Problem:
modélisation by sized walk only makes sense for affine programs.

Key properties

A nice subject reduction property, and:

Theorem (Typing soundness)

If $\Gamma \mid \Theta \vdash M : \mu$, then M is AST.

Proof by **reducibility**, using set of candidates parametrized by probabilities.

Conclusion

Main features of the type system:

- **Affine** type system with **distributions** of types
- **Sized walks** induced by the letrec rule and solved by an external PTIME procedure
- **Subject reduction** + **soundness for AST**

Next steps:

- type inference (decidable again??)
- extensions with **refinement types**, **non-affine terms**
- and use **implicit complexity** to give type systems for **probabilistic complexity classes**

Thank you for your attention!

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